

## Wireless actuator

## Universal dimmer switch

without N, FUD6INP-230V

Without N connection, 300W power MOSFET. Only 0.7 watt standby loss.
With adjustable minimum brightness and dimming speed. With switching operation for children's rooms and snooze function. Light scenes can be taught-in.
For installation. 45 mm long, 55 mm wide, 33 mm deep.
Universal dimmer switch for $R, L$ and $C$ loads up to 300 watt, depending on ventilation conditions. Automatic detection of load $\mathrm{R}+\mathrm{L}$ or $\mathrm{R}+\mathrm{C}$.
Without N connection, therefore it is suitable for mounting directly behind the pushbutton light switch, even if there is no N wire.
Energy saving lamps cannot be controlled by dimmers without N -connection.
230V local switching voltage and control voltage. Minimum load only 40W.
Zero passage switching with soft ON and soft OFF to protect lamps.
The brightness level is stored on switch-off (memory) and is switched on again after a power failure provided it was switched on before
Automatic electronic overload protection and overtemperature switch-off.

## Function rotary switches



The minimum brightness (fully dimmed) is adjustable with the \%:סֻ̣: rotary switch. In the setting LRN up to 35 wireless pushbuttons can be assigned therefrom one ore more central pushbuttons.
The dimming speed is adjustable using the dimming speed rotary switch. At the same
time, the soft ON and soft OFF periods are changed.
In addition to the wireless control input via an internal antenna, this universal dimmer switch can also be controlled locally by a conventional 230 V control switch if fitted previously.
The wireless pushbuttons can be taught in either as direction switches or universal switches:
When installed as a direction switch, one side is then 'switch on and dim up' and the other side is 'switch off and dim down'. A double-click on the switch-on side activates automatic dim-up to full brightness at dim speed. A double click on the switch-off side activates the snooze function. The children's room function is implemented on the switchon side.
As a universal switch, change the direction by briefly releasing the pushbutton. Short-lime control commands switch on/off.

## Switching operation for children's rooms

 (universal switch or direction switch on the switch-on side): If the light is switched on by holding down the pushbutton, it starts at the lowest brightness level after approx. 1 second and dims up slowly as long as the pushbutton is held down without modifying the last stored brightness level.Snooze function (universal switch or direction switch on the switch-off side): With a double impulse the lighting is dimmed down from the current dimming position to the minimum brightness level and switched off. The current dimming position as well as the adjustable minimum brightness level determine the dimming time (max. $=60$ minutes) which can be reduced as required. It can be switched off at any time by short-time control commands during the lighting is dimmed down.
Light scenes on the PC are set and retrieved using the Wireless Visualisation and Control Software FVS. A description of the FVS is at "eltako-wireless.com". One or several FUD61NP devices must be taught in on the PC as dimming switches with percentage brightness values.
Lights scenes with wireless switches are taught in on the FUD6INP device. Up to four brightness values which can be taught-in in light scene pushbuttons with double rocker.
The LED performs during the teach-in process as mentioned in this instruction manual below. It shows wireless control commands by short flickering during operation.


Left stop $\min =$ Teach in direct light scene pushbutton, a complete pushbutton with double rocker is assigned automatically. Teach in a PC using the Wireless Visualisation and Control Software FVS.
The percentage brightness can be set there between 0 and 100 per cent and saved. Several dimmer switches can be linked to form a light scene.
Position 1 = teach-in 'central OFF';
Position 2 = teach-in universal switch 'dim and ON/OFF';
Universal switches must be taught-in identically at top and bottom if the switch is to have the same function at top and bottom. Position 3 = teach-in 'central ON';
Right stop max = Direction switches; Direction switches are completely taught-in automatically when operating the top or bottom pushbutton. Otherwise top and bottom must be taught-in in the same way if the top and bottom pushbutton are to have the same function.
2. Set the upper rotary switch to LRN. The LED flashes at a low rate.
3. Operate the sensor which should be taught-in. The LED goes out.
To teach-in further sensors, turn the upper rotary switch briefly away from position LRN. Continue the procedure from pos 1 .
After teach-in, set the rotary switches to the required function.

## Saving light scenes

Up to four brightness values retrievable with a direct light scene pushbutton can be saved.

1. Adjust the required brightness level with a previously taught-in universal pushbutton.
2. Press the pushbutton for longer than 3 seconds on one of the four rocker ends of the light scene pushbutton with double rocker to save the brightness value.
3. Repeat from point 1 to save further directly retrievable light scenes.

When an actuator is ready for teach-in (the LED flashes at a low rate), the very next incoming signal is taught-in. Therefore, make absolutely sure that you do not activate any other sensors during the teach-in phase.

## Important reminder!

This electrical equipment may only be installed by skilled electricians otherwise fire hazard or danger of electric shock exists!

11/2009 Subject to change without notice

